

An Introduction to Adobe Illustrator CS5

- Course Title :** Adobe Illustrator CS5 Introductory Workshop
- Duration :** 1 Day
- Pricing :** Basic: 1 person \$750, 2 people \$850 - [see web for full details](#)
- Pre-requisites :** Familiarity with Computers.
- For Whom:** The course is intended for people who wish to create illustrations with full control of the image, including line shapes, thickness and fill. Custom colours and special effects are also covered.
- Course Objectives:** At the conclusion of the training participants will be able to -
- Create an Illustrator document
 - Create shapes in a drawing
 - Select the colours in the drawing
 - Reshape existing objects
 - Reshape curves
 - Create custom gradient fills
 - Fit text to a curve
 - Create Special Effects
 - Work with drawing layers
 - Apply 3D Effects
- Course Design:** This workshop is part of our FastTrack Training scheme.
- Training is undertaken in a one-on-one situation, or with a small group from the same workgroup. Throughout the course, the instructor will fully demonstrate and explain each new concept. This demonstration and explanation, coupled with plenty of practical exercises ensures that participants are able to meet the course objectives.
- Participants are encouraged to bring samples of their work, both hard copy and on disk to the workshop, as well as a list of questions.
- Notes are provided to each participant to take away at the conclusion of the training and each participant will have the exclusive use of a computer for the duration of the course.

Course Outline

ADOBE ILLUSTRATOR CS5 INTRO- 1 DAY WORKSHOP

THE ILLUSTRATOR WORKING ENVIRONMENT

- Viewing artwork
- Illustrator tools
- Working with palettes
- Using context menus
- Using the Control palette
- Multiple Artboards

CREATING BASIC SHAPES

- Using basic shape tools
- Rectangles, Ovals, Freehand, Straight Lines, Arcs
- Drawing polygons, spirals, and stars
- Copying and scaling shapes
- Blob Brush

SELECTING OBJECTS

- Selection Tools
- Magic wand
- Selecting Anchor Points
- Selecting Paths
- Selecting Several Objects

OBJECT ATTRIBUTES

- Fill
- Lines
- Patterns

COLOURS

- Swatches and palettes
- Live Colour
- Manipulating Points
- Using the Scissors Tool
- Add, Delete, & Convert Points

TRANSFORMING OBJECTS

- Scaling objects
- Rotating objects
- Distorting objects
- Shearing objects
- Positioning objects precisely
- Reflecting objects
- Changing the perspective
- Using the free transform tool
- Making multiple transformations

THE BRIDGE

- Accessing files
- Views
- Meta data and batching

WORKING WITH TYPE

- Adding type to a document
- Changing character attributes
- Changing paragraph attributes
- Defining and applying Styles
- Creating columns of type
- Text flow
- Glyph palette
- Wrapping type around a graphic
- Typing along a path
- Creating type outlines
- Creating type masks

USING THE PEN TOOLS

- Drawing straight lines and curves
- Editing curves
- Manipulating Points
- Using the Scissors Tool
- Add, Delete, & Convert Points

SPECIAL EFFECTS

- Effects
- Roughening, Scribble & Tweaking
- Twirling, Punking and Bloating
- Rounding Corners
- Drop Shadows
- Transparency Effects
- Resolution-Independent Effects

WORKING WITH LAYERS

- Creating layers
- Moving objects and layers
- Viewing & Locking layers
- Creating clipping masks
- Merging layers
- Applying appearance attributes to layers

3D EFFECTS

- Perspective drawing
- Extruding & bevelling objects
- Revolving Objects
- Rotating objects in 3D
- Surface Shading and lighting
- Mapping artwork to a surface

ANIMATION

- Flash Catalyst

COMPUTER
WorkGroup
TRAINING



AUTHORISED
Training Centre